

# VERNE

Language contents included in the episodes of "Verne" and the accompanying activities.

## VOCABULARY

### Nouns

**Adventurous jobs:** Sky diving instructors, mountain guides, geologists, professional adventurers, travel bloggers, treasure hunters, astronauts, safari guides, scuba diving instructors, archaeologists, storm chasers, wildland firefighters, photojournalists, marine biologists, lifeguards, anthropologists.

artifact  
attic  
calculations  
candle  
cave  
characters

**Clothes:** blouse, skirt, coat, cape, hat, shirt, pants, dress, high-heeled shoes, boots, sandals, satchel.

Clues  
code  
colleague  
conflict  
dagger  
darkness  
diary  
earth  
episode  
evidence  
exit  
flashlight / torch  
food  
forest  
friendship  
guest  
handkerchief  
hat  
history  
housekeeper  
hypnosis  
intruder

**Layers of the Earth:** surface, Mantle, Crust, Inner core, Outer Core,

lake  
language  
lens  
library  
magnifying glass  
manners  
manuscript  
map  
master  
mistakes  
plot  
poison  
research  
river  
science/ scientist  
script  
setting  
shovel  
skull  
slave  
smoothie  
spasm  
spell

**Tools:** fork, knife, spatula, spoon.

trance  
treasure  
truth  
volcano  
weapons  
zombie

### Adjectives

afraid  
big/bigger  
brave/bravest  
careful  
cautious  
comfortable  
confused  
dark  
dark  
delightful  
dramatic  
eccentric  
exhausting  
fake  
fun  
grateful  
heartbroken  
incomplete  
kind  
liquid/solid  
loyal  
missing  
numb  
organic  
outdoor  
patient  
powerful  
regretful  
ridiculous  
rigid  
rude  
secret  
still  
subaquatic  
tough  
true  
unknown  
unhappy  
unpredictable  
worried  
worthless

### Verbs

Accuse sb of  
agree  
attack  
betray  
carry out  
chase after sb  
clap  
climb  
crawl  
dare  
decipher  
deserve  
die  
disappoint  
discover  
do research on  
dream  
drop  
embarrass  
embroider  
escape  
expect  
get on with  
guard  
hide  
hop  
hug  
hypnotize  
kick  
kill  
kiss  
laugh  
lie  
mock  
perish  
pick  
play along  
pretend  
protect  
punch  
punish  
push  
rappel  
realise  
reveal  
reward  
roam around  
save  
scream  
search  
shake  
shout  
stay  
steal  
talk  
try  
turn into  
wear off  
wear out

### STRUCTURES AND EXPRESSIONS

be perfect for each other  
cast (a spell) on sb  
follow instructions  
For good  
Play dumb  
take sb down  
To be meant for each other  
trick sb into doing sth  
"What is darkness to others is light to me".

### FUNCTIONS

Talking about the past, the present and the future  
Making polite requests  
Inviting  
Making suggestions  
Giving orders and/or instructions  
Expressing one's opinion  
Agreeing or disagreeing

### GRAMMAR

Present Simple  
Present Continuous  
Past Simple  
Present Perfect Simple  
Will/ Going to (future)  
Imperatives  
Wh- questions: why/ when/ where  
Coordinating Conjunctions

### LEVELS OF DIFFICULTY

- LEVEL 1
- LEVEL 2
- LEVEL 3

Select the correct level (1, 2 or 3) for your students according to their interests and language skills.